

Welcome To My Gebirgsjager Medic Page.

This kitbash is of a Gebirgsjager medical soldier, a figure that I have been meaning to put together for quite a while, but until now I never seemed to have the time to do. Mainly because I did not have a decent reference picture until I had the one on the right as supplied by Patrick (Heeresbergführer).



And from this picture I have decided to create this kitbash, based on what I have in my spares boxes which is a combination of the trousers on the soldier second from left in the front row. With the leg pockets on the trousers of the fourth man front row, and with the jacket from the first guy in the front row on top of it.

Body



This kitbash is based on an experiment I have done, where I bought myself three of the Figures Home loose bodies. In the pictures above I have put it alongside a Dragon body for comparison, **A** is the Dragon body and **B** is the one from Figures Home.

I have found that with the body that I am using for this kitbash, I have had to tighten up the knee and ankle joints a bit with tape as shown on the far right, as I found that the ankle joints become loose which causes the figure to fall over. Overall I am happy with the Figures Home bodies, but I will have to bear this weakness in mind for the future.

Headsculpt



This headsculpt is again a DiD one, but I forget now which figure or pack it came from as I got it loose sometime ago. The number on the back of it is D77, it is the head that was in the DiD Deluxe Accessory pack with the German helmets. As it is shown here I have already given it a pastel wash and drybrush, so unfortunately for this kitbash I don't have any pictures of the head as it came from the manufacturer.

Fist Hand

With this kitbash like my Pioneer figure I wanted to hold a satchel, but the normal hands to me just did not look right as the grip was not tight enough. So I have again used a fist hand that I bought loose, I have a PDF I made [here](#), showing how I have used these hands on my figures. Firstly the peg for the arm had to have the wide end at the top sanded off so that the peg is straight; a hole had to be very carefully drilled in the fist so it could hold the bag strap.

And both the fist and the other DiD hand I am using had to be painted with some Flesh acrylic paint, so that they both match. Plus they both had to have a Brown pastel wash applied to them before use.



Uniform

The uniform for this kitbash is based on a Gebirgsjager soldier in Italy, mainly because I wanted to use the Brown Luftwaffe trousers from the Dragon Martin Kleist figure. I also received some excellent help I have had from my fellow modellers to a question I raised on a forum about this.



The tunic is also from Dragon, but as to what figure it came from I don't know as I got it in a trade, all I know about it is that the collar can be clipped back into the open position. The shirt is also made by Dragon, again I got this in a trade so the figure it came from is unknown. In the pictures above I have used some CVI insignia for the collar, and also for the medical badge on the cuff. The shoulder boards I repainted as I did not have the one's that I needed.

Another item that I am using with this figure is a tropical cap made by Soldier Story, which has had the gebirgsjager insignia as made by Nomad65 added to the side of it.

Note: I will have to research a bit more about the cap badges, as I am not sure at the moment if the 5th Gebirgsjager regiment wore both of these.

Note: The last three pictures above show the cap with a chevron on it, after I have removed it, and the badges in the correct positions.



Cap Badges Position Update

I have just had some answers back on the Sixth Army Group forum from **RogueJK**, **Heeresbergführer** and **pzrwest**, about the question I posted on there about the cap badge positions.

And I have been very kindly supplied the picture on the right to help me, which has answered all of questions about how the badges were worn on the cap. Also some additional information about the chevron on the front of the cap as below.



Note From RogueJK - *Those semi-official divisional badges were generally worn behind the Edelweiss badge. So switch positions, and you'll be good to go. You'll also want to repaint the chevron on the cap to something other than Infantry white. Jager green would be the most likely, but if you're wanting to represent a member of the 5. Gebirgs-Division's organic mountain artillery regiment (red), mountain anti-tank battalion (pink), mountain recon or signals battalion (yellow), mountain engineer battalion (black), or medical or supply battalion (blue), then paint it the corresponding waffenfarbe color to match their shoulderboards.*

Note From Heeresbergführer - *If you are doing a Gebirgs-Sani from the 5th Gebirgsdivision in Italy (1943 or later) wearing a tropical cap, then you need to take off the Waffenfarbe chevron on the cap. The chevron was deleted from tropical caps in 1942.*

Note From pzrwest - *Although the order to remove the soutache in 1942 they still continued to wear them and even the manufacturers continued to apply them till stocks ran out of the soutache braid (also known as Russia Braid). So if you can't remove the braid you can leave it and still be correct. That being said if you can remove the braid, but it does look cool on the cap an could signify an "old salt" as veterans were called.*



Note: The three pictures above show a new Soldier Story cap with the chevron on it, the next one is after I have removed it, and the last picture shows the badges in the correct positions. How I did this is on my German Alterations 2 page.

Boots

The boots I have used for this figure are a re-painted pair of DiD boots, this again was an experiment by me. To see if I could get the boots looking different from the colour they were from the manufacturer. With the boots I was going to use the Brown pair, but in the end I have gone with the Black pair of boots as shown on the right.



The main reason for this is that when I looked on my shelf most of my Gebirgsjager troops have the Brown boots, so for this figure I decided on the Black one's instead. Also with the boots and trousers I could not make up my mind about them either, so instead of puttees or gaiters I have used a pair of socks to [blouse](#) the trouser bottoms over the top of the boots.

Equipment and Weapons



The four pieces shown here are made by Dragon for their German medical figures. The first pack was repainted with some Cryla Rowney Burnt Umber No 223 artists acrylic paint, and then 24 hours later I rubbed it over with some Dark Tan shoe polish. This had two results that it lost the toy plastic look it had, plus the polish allowed me to shine it up a bit to bring out the vinyl detail. I then applied a Red Cross decal to the front, and drybrushed over the whole pack with some Light Sand Tamiya Weathering Powder.

The water bottles and straps were painted with some Model Color Matt Medium paint to dull them down, and then I also went over the straps with the Light Sand Tamiya Weathering Powder. The small medical pouches above were repainted with a combination of the Burnt Umber No 223 and 247 Raw Umber artists acrylic paint, as I wanted a different colour to the large pack. These too were then later wiped over with the Dark Tan shoe polish, left to dry and then polished to a slight shine. I then drybrushed over the them with some Light Sand Tamiya Weathering Powder.



The cloth medical satchel had the straps and handle painted with the Model Color Matt Medium paint to dull them down, I then went over the top of the bag with some Mud Tamiya Weathering Powder to add dirt stains, After that I went over the edges with the Light Sand Tamiya Weathering Powder to lighten them.

The belt and buckle were made by Toys City, and I have found that it has the best detail. To bring this out I gave the buckle a wash of some Black acrylic paint, and when it was almost dry I wiped over the top of it with a soft tissue. It took a couple of attempts to do this, and the end result is that the paint is left in the buckle detail as shown. I then drybrushed over the belt strap with some Light Sand Tamiya Weathering Powder.



The pistol holster is from DiD, and it has had the same treatment as my other 'pleather' parts I have used on my other figures. I first painted it with some Model Color 540 Matt Medium to remove the glossy look, I then used some Brown pastel chalk which I ground up to a powder, and brushed it into the edges and gaps.





The four pictures above are of the Dragon backpack that I want to use with this figure, and I have had some help in finding out that it came with the Soldat 4 Arnold Schone figure. The first of the four is the new pack, the next three are of the pack after I have used some Light Sand and Mud Tamiya Weathering Powder on it. The Red Cross emblem is a decal I made, which I put onto some double sided tape, cut to shape and applied to the pack. The straps were also made by me as I did not have any available here.

Figure Assembly



The pictures above are mainly to show how the figure is progressing, as I wanted to also see how the pouches fit onto the figure. The next pictures are of the figure with the uniform, boots and a Red Cross tabard to see how it all goes together. The last picture above on the right is of the belt kit I have put on this figure.

Various pictures of the finished figure

